Simulation Based Analysis of Target Area Calculation and Key Pre Distribution Scheme in WSNs using Node Deployment Knowledge

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Abstract — Recent advances in electronics and wireless communication technologies have enabled the development of large-scale wireless sensor networks that consist of many lowpowers, low-cost and small-size sensor nodes. Sensor networks hold the promise of facilitating large-scale and real-time data processing in complex environments. Some of the application areas are health, military, and home. Deployment of nodes in Wireless Sensor Networks (WSNs) is a basic issue to be addressed as it can influence the performance metrics of WSNs connectivity, resilience and storage requirements. Many deployment schemes have been proposed for wireless sensor networks. In this paper we consider the implications of Grid and Random deployment schemes for the connectivity and resilience of the WSNs. The way we can calculate geographical irregular shape's area is also presented. We present the analytical and simulation-based results of the simple key distribution EG scheme for WSN using the deployment knowledge to motivate the use of these emerging paradigms. We configured the node parameters such as sensing, temperature, energy capabilities using Mannasim based on NS-2.3.4

Keywords - Wireless Sensor Networks, Key Distribution, Deployment Knowledge

I. INTRODUCTION

Wireless sensor networks (WSNs) have been an active research field in many recent real-time application domains includes monitoring of the environment (e.g. temperature, humidity, and seismic activity as well as numerous other ecological, law enforcement, and military settings). Usually sensor networks are composed of one or more base stations and a number of sensor nodes, where the base stations serve as the commanders and the data sinks, from which the commands will be broadcasted to the sensors, and upon receiving those commands, sensors will send results back to the base stations [1].

A WSN can be composed of homogeneous or heterogeneous sensors, which possess the same or different communication and computation capabilities, respectively. However in this paper we consider the homogeneous WSNs which can provide less complexity and better manageability. As discussed in [4], in a homogeneous network, we refer the connectivity as the ability of any two nodes to communicate with each other across the network. Resilience can be defined as the ability of the WSN to get back to its original state after nodes have been captured by the adversaries and a good deployment scheme can meet the competing requirement of low memory usage. Depending on the size of the deployment area, the transmission range of the sensor nodes, and the base station, sensor nodes can communicate with the base station directly or indirectly by computing a hop-by-hop route to it [2]. Two nodes that are within range can communicate securely if they share a common key. But, as specified in [4], if two neighbouring nodes do not share a key may be able to communicate securely by using a two-hop path with the assistance of an intermediate node that is within range of, and shares a key with both of the nodes.

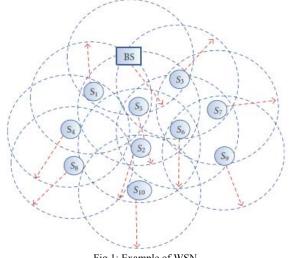


Fig 1: Example of WSN.

Figure 1 show an example of a WSN composed of ten sensor nodes deployed randomly around a base station, which broadcasts commands to each sensor node within the communication area of the network. Upon receiving the commands, the sensor nodes send results back to the base station. In our study, we illustrate two node deployment strategies, random and grid and a simple random key distribution scheme for wireless sensor networks and analysed the implications of these schemes for the performance metrics, connectivity, resilience and storage requirements.

The rest of the paper is organized as follows. First, we discuss grid and random deployment schemes for WSNs in section 2 and a simple key distribution scheme for WSNs in Section 3. In Section 4, we analyze the design of the WSN. Section 5 focuses on the implementation. Section 6 focuses on Analysis of Finding Target Area. Section 7 presents comparative study and section 8 concludes our work.

II RELATED WORK

A. Deployment Schemes for WSNs

In WSNs, the major challenge is the deployment of the nodes in the deployment region to satisfy continuous sensing with extended network lifetime while maintaining uniform coverage. Various architectures and node deployment strategies have been developed for wireless sensor network, depending upon the requirement of application [6]. An excellent survey of the current state of the research on optimized node placement in WSNs is explained in [5]. In this work, we focus on two deployment schemes for sensor networks environments, Random Deployment and Grid-based Deployment.

- Random Deployment Random approach for node deployment is deeply discussed in [7], which has considered as one of the competitors. Random deployment means setting positions of wireless sensor nodes randomly and independently in the target area. When practical application scenarios are considered, random deployment is a feasible and practical method, and sometimes it is the only feasible strategy though costs a relatively larger number of nodes to achieve the deployment goal [5].
- Grid- based Deployment- Thus, so far we have only considered the non-deterministic deployment scheme, random deployment, in which the sensor nodes are thrown randomly to form a network. However, since excess redundancy is required to overcome uncertainty it could be very expensive.

In [6], the researchers state that grid-based deployment is an attractive approach for moderate to large-scale coverageoriented deployment due to its simplicity and scalability. In this research, the authors illustrate the amount of connectivity and resilience of the sensor nodes against the adversaries when they are deployed in grid fashion. Gridbased deployment is conducted by dropping sensors row-by row using a moving carrier. However, in practice, it is often infeasible to guarantee exact placement due to various errors, including misalignments and random misplacement. There are three popular grid layouts namely, unit square, an equilateral triangle, a hexagon, etc. Among them, we investigate a square grid because of its natural placement strategy over a unit square.

In [8], the authors have considered the situation where sensors are deployed in a battlefield. Suppose the adversary captures one region and captures all the sensors. Then, we must ensure that other regions are not affected by such a compromise. For this the whole target region where the sensor nodes are to be deployed is partitioned into equal size squares or grids as in Liu and Ning [2003, 2005].

III. KEY DISTRIBUTION SCHEME

The prior key distribution scheme for WSNs proposed by Eschenauer and Gligor is presented in [3], which is elegant, simple, and provides effective tradeoffs between robustness and scalability. For key distribution, this scheme describes three phases, namely key pre-distribution, shared-key discovery, and path key establishment. The steps involved in EG scheme are:

- Step 1: Generate a large pool of keys (e.g., 10,000 keys).
- Step 2: Randomly take k keys out of the pool to establish a key ring, where k << N, where N is the total number of nodes. Each node receives its own unique key ring, consisting of a subset of keys.
- Step 3: When two nodes must communicate, they search for a common key within the key ring by broadcasting the identities (IDs) of the keys they have. If such a key does not exist, they attempt to communicate through a common third party, who is able to establish communications with both nodes.

IV. OUR CONTRIBUTION

A. Simulation Architecture

We had designed two deployment schemes, Random and Grid which has been simulated by NS-2 and mannasim. For key distribution EG Scheme has been chosen.

In Figure 2, we use the interface Nam which is a Tcl/TK based animation tool for viewing network simulation traces and real world packet trace data. MANNASIM is a framework for WSN simulation based on NS-2 [4]. It extends NS-2 by introducing new modules for design, development and analysis of different WSN applications. The goal of MANNASIM is to develop a detailed simulation framework, which can accurately model different sensor nodes and applications while providing a versatile test bed for algorithms and protocols.

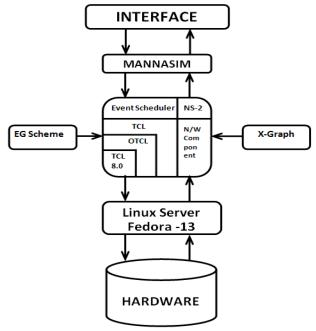


Fig 2: WSN Simulation Architecture

NS-2.34 is a discrete event network simulator that has developed in 1989 as a variant of the REAL network simulator. Initially intended for wired networks, the Monarch Group at CMU have extended NS-2 to support wireless networking. Once the trace is available, it needs to be analyzed to get the statistics about the current run. NS-2 packaged with an analysis tool called xgraph [10].

Eschenauer and Gligor presented one of the prior key distribution schemes for WSNs that is elegant, simple, and provides an effective trade-offs between robustness and scalability [3].

B. The Node Configuration The following parameters are required for simulating the WSNs using mannasim [10]. \$ns node-config -addressType hierarchical -adhocRouting AODV -llType LL -macType Mac/802 11 -ifgType Queue/DropTail/PriQueue -ifqLen 50 -antType Antenna/OmniAntenna -propType Propagation/TwoRayGround -phyType Phy/WirelessPhy -topologyInstance \$topo -channel Channel/WirelessChannel -agentTrace ON -routerTrace ON -macTrace OFF -movementTrace OFF

V. SIMULATION WITH MANNASIM A. Random Deployment



Fig 3: Simulation of WSN using Random Deployment

In our work, we use a framework MANNASIM with NS-2 for WSN simulation. We have choosen to work with two different scenarios, one with random deployment of sensor nodes and other with grid deployment of sensor nodes.Each of the scenarios consists of 10 nodes including one access point as shown in Figure 3 & 4 respectively.

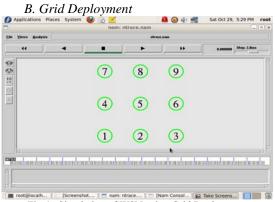


Fig 4: Simulation of WSN using Grid Deployment

C. Key Distribution using EG-Scheme

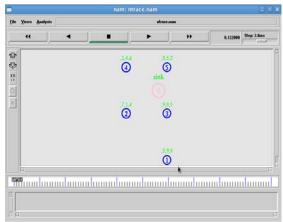
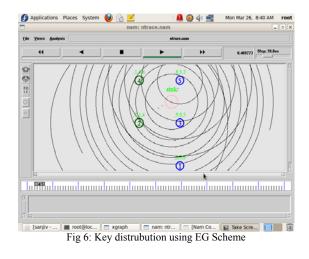


Fig 5: Key Generation of WSN using EG Scheme



VI. ANALYSIS OF FINDING TARGET AREA A. Boundary- Fill approach

Boundary Fill Approach[11] is used to calculate the irregular shaped area. In order to find the total area of an irregular shaped geographical area we can approach the following way.

First let us consider an unshaped region as shown in Fig. 7. Now take two positions whose distance is known to us. And these points are in such a manner that these two points lie on the unshaped region, let these positions be A & B as shown in Fig. 8.

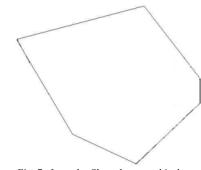


Fig. 7: Irregular Shaped geographical area

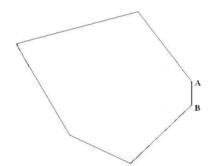


Fig. 8: Irregular Shaped geographical area with known A & B Positions

Now form a square with this AB as one of the sides of the square which is formed as a square ABCD as shown in Fig. 9. Now calculate the area of the square AB^2 .

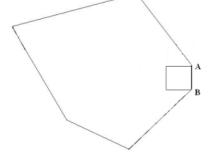


Fig. 9: Irregular Shaped geographical area with ABCD Square.

The area of this geographical area is been calculated

• By counting the number of squares that can be filled horizontally from this square to the left (or right) until we reach the geographical region's boundary as shown in Fig. 10.

• Before counting the no. of squares in that horizontal direction store the squares lie on the top and bottom of the starting square(In our example ABCD) for the next iteration.

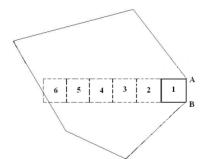


Fig. 10: Counting of the horizontally Left side

• We need to consider the following aspects in storing these squares,

- 1. If the top or bottom squares were already counted exempt them correspondingly.
- ii. If the top square touches the geographical region's boundary store top-left corner square (for Left traverse) Fig.11 or top-right corner square (for Right traverse)
- iii. If the bottom square touches the geographical region's boundary store bottom-left corner square (for Left traverse) Fig.12 or bottomright corner square (for Right traverse)

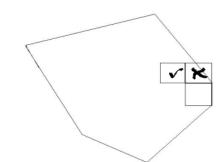


Fig. 11: Storing of the square for Left Traverse among Top Squares

• Now perform the counting of squares left (or right) for the squares that are stored in the previous iterations as done in step 1. This is carried for all the squares that were stored are emptied.

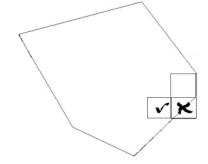


Fig. 12: Storing of the square for Left Traverse among Bottom Squares

VII. COMPARATIVE STUDY

Thus, so far we have only considered various node deployment schemes for wireless sensor networks proposed by different authors. In this section we describe the comparative study of these node deployment schemes.

A. Comparison with Performance Metrics: Connectivity, Storage, Scalability.



TABLE I. COMPARISON OF THE DIFFERENT SCHEMES WITH RESPECT TO THE TYPE OF NODES - NODES OF SAME STRENGTH (HOMOGENEOUS) OR DIFFERENT STRENGTH (HETEROGENEOUS), CONNECTIVITY, AND STORAGE AND SCALABILITY.

Deployment	Nodes	Connectivity	Storage	Scalability
Random	Homo- geneous	Very Poor	$\tau \left(\lambda +1\right)$	Yes
Grid	Homo- geneous	Poor	O (√N)	No

Here τ denotes the number of key spaces, λ denotes the security parameter for the Blom scheme, g is the number of groups, n is the number of nodes in each group and $\gamma = ns/g$, where ns is the total number of sensors. N is the total number of sensors. 1 is the storage for small sensor nodes and 2 is the storage for agents.

Based on the research work done in [8], we present a comparative study of type of nodes – nodes of same strength (homogeneous) or different strength (heterogeneous), connectivity, storage and scalability of several schemes in Table I.

B. Threat Model

Now, we present a comparative study of these deployment schemes with respect to threat model. According to [8], when sensor nodes are deployed in adversarial regions they are prone to be captured by enemies. When sensor nodes are captured, the enemy gets access to the keys in it, so these compromised keys cannot be used for later communication.

TABLE II COMPARATIVE STUDY OF DEPLOYMENT SCHEMES WITH THE RESILIENCY

Deploy- ment	Random Node Capture Attack	Selective Node Capture Attack	
Random	Exists	Exists	
Grid	Exists	Exists	

Based on our survey we have analysis on various deployment schemes in wireless sensor networks, we have presented the comparative study of resilience with respect to various deployment schemes in Table II.

VIII. CONCLUSIONS AND FUTRUE WORK

In this paper we discussed the two types of deployment scenarios of sensor nodes for WSNs. We classified and simulated node configuration in WSN by NS-2 and mannasim. It is also observed that the parameters of node configuration consist of Sensor Node, Processing, SensedData, DataGenerator, Temperature DataGenerator, Battery, and AccessPoint.

We focused on a simple random key distribution scheme, EG scheme. However, this scheme has some drawbacks. Compared to the newer schemes, Eschenauer's random key distribution is just a simple key distribution scheme. As a future work, we will study few more deployment strategies and focus on key distribution schemes to provide security aspects such as robustness and scalability. REFERENCES

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